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| **Learner name:** | **Date:** | |
| **Task 4 — Use appropriate software tools to manipulate one of each of the following types of media elements: bitmap graphic, vector graphic, audio clip, and video clip. You should only edit media elements from Tasks 1, 2 or 3.**  **Examples of suitable manipulations could include: graphics — scale, rotate, filters, effects, colour balance; audio — pitch, reverb, echo, flange; video — alpha, filters, transitions, graphic effects.** | | |
|  | **Tutor initials** | **Date** |
| **Bitmap graphic**  Filename (inc file format) **before** editing:  Filename (inc file format) **after** editing:  Description of edit applied:  Name of software used to edit: |  |  |
| **Vector graphic**  Filename (inc file format) **before** editing:  Filename (inc file format) **after** editing:  Description of edit applied:  Name of software used to edit: |  |  |
| **Audio**  Filename (inc file format) **before** editing:  Filename (inc file format) **after** editing:  Description of edit applied:  Name of software used to edit: |  |  |
| **Video**  Filename (inc file format) **before** editing:  Filename (inc file format) **after** editing:  Description of edit applied:  Name of software used to edit: |  |  |
| **Assessor comments:** | | |